**RK590453646IN**

**1** APP LAB:

<https://studio.code.org/projects/applab/new>

Username: [Sangeetha.mystudent@gmail.com](mailto:Sangeetha.mystudent@gmail.com)

Password gmail: sanwhitehat25

Password code.org: whitehat

**2** Code diagram:

<https://whitehatjrcontent.s3.ap-south-1.amazonaws.com/curriculum/image16.png>

**3** PLAY STORE:

<https://play.google.com/store/apps/developer?id=WHITEHAT+EDUCATION+TECHNOLOGY>

**4**.chat bot:

<https://bot.dialogflow.com/82e2fc96-1906-4bd8-a9d2-84a17f04ea54>

**5**. ROVER CIRCUIT SIMULATION:

<https://youtu.be/j5tRzg11cAs>

**6** 3D modelling- SPACE LAUNCH VEHICLE:

<https://www.tinkercad.com/things/lriqDFOnu7A>

**7** SHREY SHAH’S APP

<https://youtu.be/hcFhmpJ3ovw>

**8** course pdf:

<https://cdnwhjr.s3.ap-south-1.amazonaws.com/website/curriculumpdf/10-dec-2019/ADV-300_New+Classes.pdf>

1. Login:

[Username:](mailto:Sangeetha.mystudent@gmail.com) Sangeetha\_Student

Password: whitehat

Username: sangeetha.student

Password: whitehat

[Even for code.org it’s the same!]

Username: sangeetha.nareshm@gmail.com

Password: sangiwhitehat

GITHUB:

Username: sangeetha-naresh

Password: sangigithub25

Whitehat:

WHITEHATsangi25#

project based learning philosophy

3 modules- 48 classes each total of 144 classes

1st module: game dev certification

-first 8 classes Pong game ->certified game dev

-complex games-angry birds & multiplayer car racer -complex algorithms

-publish games to app store and palystore

-end of this module- become a certified app developer

2nd module: app dev certification

-create apps though a modern app development framework -react native

-5 different case studies

-FB, snapchat and amazon

- at end : book santa app

3rd module:AI & space tech

- advanced data modelling and machine learning- exlpore data and use to make complex decision

-python - visualizing and analysing data

-able to build -sentiment analyser

silicon valley

space data to predict space events

aim-true tech entrepreneur

Jishnus app

featured in international media- 40 hrs

creating entrepreneur ready industry grade

Day Shift Timings 11am to 9pm - Mon to Fri (Main Shift Timings) 9am to 9pm - Sat to Sun (Main Shift Timings) Night Shift Timings 9.30 pm to 12.30 a.m daily 7.30am to 8.30am

Name Sangeetha N

Address flat no:201, Shanthala Kushi Apartments, Alape,Padil, Mangalore

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Pincode 575007

Languages English, Hindi, Kannada, Tulu

Score 105/107

[https://chat.whatsapp.com/IBfgdPjstM58CWEycnOWPc](https://meet.google.com/linkredirect?authuser=0&dest=https%3A%2F%2Fchat.whatsapp.com%2FIBfgdPjstM58CWEycnOWPc)

<https://code.whitehatjr.com/>

[www.speedtest.net](http://www.speedtest.net/)

javascript:document.body.contentEditable=true

<https://studio.code.org/projects/gamelab/l8gg2ID9B0WlHEEJqGS0jzX3nZ6XMF7Nz6oNYaaqcy4>

sprite documentation:

<https://molleindustria.github.io/p5.play/docs/classes/Sprite.html>

Feedback report card:

Class 4:

During the classes Saksham is able to identify the step by step instructions without any help from the teacher.

Saksham always comes up with various creative idea's during every class and also his projects are very creative with out of box ideas.

Saksham successfully solves all coding activities within the class duration, completes additional activities and can also identify errors and write error free code.

Saksham always has unique ways to solve a coding activity on his own before asking the teacher for help.

Saksham always takes teacher feedback positively and also follows every instruction effectively!

Saksham never rushes to finish off class early since he does it well before time. Always looks forward for additional activities and works patiently!

Saksham is a hard- working and very dedicated student. He really focuses in the class and revises the concept very well. Also, his projects are submitted on time and are very creative with out of box ideas. I am impressed by the progress he has made so far.

Class12:

Ananya was able to get hold of new concepts and was implementing the newly learnt functions with ease and without much of my help. Great!

Ananya was able to write correct code for functions in the first attempt

During projects, Ananya comes up with different ways to solve the problems with unique creative solutions.

In class 8, Ananya was able to come with up her own creative way of designing her own game with immediate solutions to be implemented in her project

Ananya always asks questions and clarifies her doubts and takes my feedback positively and works upon those to correct them

Throughout the class, she sits patiently and very attentively. She revises the concepts very well and later implements them.

Ananya is a hard- working and very dedicated student. She really focuses in the class and revises the concept very well. She is very interactive, asks lot of questions and clears all her doubts in class. Also, her projects are submitted on time and are very creative with out of box ideas. I am impressed by the progress she has made so far.

Class12 YUSUF:

When something is executed with one command , he surely uses uses the same for different purposes and provide alternates of other statements.

If once a command is taught ,he uses it really well for other instances. Like about the frameCount command

Yusuf should channelize their natural, curious mind towards deep focus in one area during class.

He always follow indentation and analytically drops down in code and hence its easy for him to detect the errors.

He just sometimes gets confused ,once given hint , he catches it up

Ohh ,he always takes the feedbacks positively. and cooperates well.

He is having patience to understand the logic behind the things and pretty well he understands it

Class 20:

Parth was able to get hold of new concepts and got easily adapted to the new editor VSC platform with ease.

Parth always comes up with meaningful questions and also has a lot of creative, out of box ideas to implement in class and projects.

Parth successfully solves most coding activities within the class duration, also he submits his projects on time.

Parth always has unique ways to solve a coding activity on his own before asking teacher for help. He experiments coding on his own.

Parth always takes teacher feedback positively and follows every instruction effectively!

He sits patiently and very attentively, revises the concepts very well and later implements them too!

Parth Khemdeo Kannamwar is a bright student and has a lot of enthusiasm to code. He really focuses in the class and revises the concept very well. He is very interactive, full of fun and energy, asks lot of questions and clears all doubts in class. Altogether, he is making a good progress in class and I am impressed by the progress he has made so far.

Emails to priority:

<https://www.youtube.com/watch?v=U75wuP9XnMw>

<https://code.visualstudio.com/learn/collaboration/live-share>

<https://brm.io/matter-js/docs/classes/World.html>

angry bird game

<https://whitehatjr.github.io/AngryBirds-1/>

multiplayer car racing game

<https://vishalgaddam873.github.io/p5-multiplayer-car-race-game/>

<https://whjr.me/Template_Student_Project>

rendering

<https://www.youtube.com/watch?v=shz3UdxCeKE&feature=youtu.be>

**GAME MASTER LEAGUE, MORE DETAILS:**

Parents will now receive a form on their email wherein they have to fill in the necessary details and submit the game link., if interested to participate.

This is not a dashboard activity hence it will not be visible on the dashboard.

In case you have not received any email with a link to this form, please fill your details in the following form, linked below:

Parents must kindly fill the following form link if interested to join:-

[https://docs.google.com/.../1FAIpQLScbEgPBPfPbt1.../viewform](https://docs.google.com/forms/d/e/1FAIpQLScbEgPBPfPbt10cLQ3LysML72ZxKfgYv4zIm-06DCyDIR1LRw/viewform)

Thank you so much!! 🙂 🌟

*Game submission deadline for Masters League:* 14th Feb, 2021

https://github.com/shana25/class37